Department of Law Summary of Additional Budget Reduction Proposals FY 2009-10

August 24, 2009

	Yes or No	Enter One									
Number	Corresponding FY 2010-11 Impact — Yes or No?	One Time or Base/Ongoing?	Division	Title	Total Funds	General Fund	Cash Funds	Reappropriated Funds	Federal Funds	FTE	Other Department(s) Affected
N/A	Yes	Ongoing	Department of Law	Budget Balancing Action	(\$300,241)	(\$300,241)	\$0	\$0	\$0	0,0	None
N/A	Yes	Ongoing	Department of Law	Risk Management Reduction of Liability, Property and Workers' Compensation Volatility	(\$7,891)	(\$664)	(\$180)	(\$6,988)	(\$59)	0,0	DPA
N/A	Yes	Ongoing	Department of Law	Risk Management Contract Review and Reduction	(\$754)	(\$226)	(\$61)	(\$446)	(\$21)	0.0	DPA
N/A	Yes	Ongoing	Department of Law	Building Maintenance Reductions	(\$17,445)	(\$5,235)	(\$1,421)	(\$10,323)	(\$466)	0.0	DPA
N/A	Yes	One Time	Department of Law	State Fleet Rebates - One-Time Refinance	(\$1,687)	(\$545)	(\$337)	(\$698)	(\$107)	0.0	DPA
Total - Reductions				(\$328,018)	(\$306,911)	(\$1,999)	(\$18,455)	(\$653)	0,0		

Department of Law

Summary of Annualizations of Additional Budget Reduction Proposals

As Compared to FY 2010-11 Base Request before Annualizations*

FY 2010-11

August 24, 2009

	Yes or No	Enter One									
Number	Corresponding FY 2009-10 Impact – Yes or No?	One Time or	Division	Title	Total Funds	General Fund	Cash Funds	Reappropriated Funds	Federal Funds	FTE	Other Department(s) Affected
N/A	Yes	Ongoing	Department of Law	Budget Balancing Action	(\$300,241)	(\$300,241)	\$0	\$0	\$0	0.0	None
N/A	Yes	Ongoing	Department of Law	Risk Management Reduction of Liability, Property and Workers' Compensation Volatility	(\$7,891)	(\$664)	(\$180)	(\$6,988)	(\$59)	0.0	DPA
N/A	Yes	Ongoing	Department of Law	Risk Management Contract Review and Reduction	(\$754)	(\$226)	(\$61)	(\$446)	(\$21)	0.0	DPA
N/A	Yes	Ongoing	Department of Law	Building Maintenance Reductions	(\$17,445)	(\$5,235)	(\$1,421)	(\$10,323)	(\$466)	0,0	DPA
Total - Reductions					(\$326,331)	(\$306,366)	(\$1,662)	(\$17,757)	(\$546)	0.0	